My, Children! My, Africa! SOUND DESIGN CUESHEET v.1 DESIGNER: Kenneth L. Waters, Jr. DIRECTOR: Sherry Santana STAGE MANAGER: Reva Taylor

PAGE #	CUE	SOUND EFFECT	TYPE	SOUND LOCATION	CUE LINE			
ACT 1								
PRESHOW	Α	Preshow Music	Music	Speakers	WHEN HOUSE OPENS			
PRESHOW	В	Preshow Music Volume Change	VC	FADE	WHEN SHOW STARTS			
PRESHOW	С	END Preshow Music	VC	FADE OUT	AFTER ANNOUNCEMENTS			
Pg. 7	D	ACT ONE Opening Music	Music	Speakers	AT THE START OF THE SHOW			
Pg. 7	Е	END ACT ONE Opening Music	VC	FADE OUT	MR. M: Order please!			
Pg. 7	F	Light Fixture Buzz	Effect	Speakers	AUTO-CONTINUE			
Pg. 8	G	Wild Applause	Effect	Speakers	MR. M:please make your concluding statement?			
pg. 8	Н	END Wild Applause	VC	FADE OUT	AUTO-CONTINUE			
Pg. 9	I	Wild Laughter	Effect	Speakers	THAMI:digging up roads for the Divisional Council.			
Pg. 9	J	END Wild Laughter	VC	FADE OUT	AUTO-CONTINUE			
Pg. 9	K	Wild Applause and Whistles	Effect	Speakers	THAMI: vote will reflect your agreement with me.			
Pg. 9	L	END Wild Applause and Whistles	VC	FADE OUT	AUTO-CONTINUE			
Pg. 9	M	Polite Applause	Effect	Speakers	MR. M: Miss Isabel Dyson of Camdeboo Girls high			
Pg. 9	N	End Polite Applause	VC	FADE OUT	AUTO-CONTINUE			
Pg. 10	0	Polite Applause	Effect	Speakers	ISABEL: I ask you not to give it your support. Thank you.			
Pg. 10	Р	END Polite Applause	VC	FADE OUT	AUTO-CONTINUE			
Pg. 20	Q	FADE DOWN Lighting Fixture Buzz	VC	FADE DOWN	ISABEL: Oh, my God, look at the time!			
Pg. 31	R	MR. M's Speech Underscore	Music	Speakers	ISABEL: I'll be ready			
Pg. 34	S	END MR. M's Speech Underscore	VC	FADE UP	TRANSITION TO SCENE 5			
Pg. 34	Т	FADE UP Lighting Fixture Buzz	VC	FADE OUT	AUTO-CONTINUE			
Pg. 51	U	END Lighting Fixture Buzz	VC	FADE OUT	TRANSITION TO SCENE 6			
Pg. 51	V	THAMI's Nursery Rhyme	Music	Speakers	AUTO-CONTINUE			
Pg. 51	W	END THAMI'S Nursery Rhyme	VC	FADE OUT	THAMI: GONGO GONGO!			
Pg. 56	Х	Amandla! Awethu! By Regina Leonard	Music	Speakers	THAMI: AMANDLA!			

ACT ONE NOTES:

The LIGHT FIXTURE BUZZ sound effect is throughout the entire show. The sound will go in and out throughout the show. The sound will only be in the classroom.

PAGE #	CUE	SOUND EFFECT	TYPE	SOUND LOCATION	CUE LINE			
INTERMISSION								
INTERMISSION	Υ	Intermission Music	Music	Speakers	AUTO-FOLLOW			
INTERMISSION	Z	END Intermission Music	VC	FADE OUT	AT THE END OF INTERMISSION			

INTERMISSION NOTES:

Intermission Music will be 20 minutes long. It will be put on a loop as a just in case.

PAGE #	CUE	SOUND EFFECT	TYPE	SOUND LOCATION	CUE LINE	
ACT 2						
Pg. 57	AA	ACT TWO Opening Music	Music	Speakers	AT THE START OF ACT TWO	
Pg. 57	AB	END ACT TWO Opening Music	VC	FADE OUT	ON LIGHTS UP	
Pg. 57	AC	Light Fixture Buzz	Effect	Speakers	AUTO-CONTINUE	
Pg. 66	AD	FADE DOWN Light Fixture Buzz	VC	FADE DOWN	TRANSITION TO SCENE 2	
Pg. 67	AE	FADE UP Light Fixture Buzz	VC	FADE UP	TRANSITION TO SCENE 3	
Pg. 68	AF	Glass Breaking	Effect	Speakers	MR. M:useless, useless!	
Pg. 75	AG	More Glass Breaking	Effect	Speakers	MR. M: My beautiful and proud young Africa!	
Pg. 75	AH	Angry Mob	Effect	Speakers	AUTO-CONTINUE	
Pg. 75	Al	MR. M's Death Underscore	Music	Speakers	MR.M: Why?	
Pg. 75	AJ	END Light Fixture Buzz	VC	FADE OUT	AUTO-CONTINUE	

PAGE #	CUE	SOUND EFFECT	TYPE	SOUND LOCATION	CUE LINE
Pg. 75	AK	Angry Mob Grows Louder	VC	FADE UP	MR. M: Do you think I'm frightened of dying?
Pg. 75	AL	END Angry Mob	VC	FADE OUT	AUTO-FOLLOW
Pg. 75	AM	END MR.M's Death Underscore	VC	FADE OUT	TRANSITION TO SCENE 4
Pg. 84	AN	South African National Anthem	Music	Speakers	ISABEL: Your death has seen that.
Pg. 84	AO	FADE UP South African National Anthem	Music	Speakers	END OF SHOW
POST SHOW	AP	FADE DOWN South African National Anthem	VC	FADE DOWN	AUTO-CONTINUE

ACT TWO NOTES:

Mr. M's death can be timed to however artistically the director would like to have it. The entire set up can be changed to suit the needs of the scene. (Cues AG-AM) The last cue (AP) will continue to play as the audience leaves the building.

KEY:

VC – Volume Change Effect – Sound Effect Music – Music or Soundscape

NOTE

What are **AUTO-FOLLOWS** and **AUTO-CONTINUES**?

Auto-Continues work the same as Auto-Follows. The only difference is that Auto-Continues are immediate and Auto-Follows happen after the previous cue. Both do not require the Soundboard Operator to hit GO in QLab.

Kenneth L Waters, Jr. Sound Designer